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# Read Book Who Let The Gods Out 2 Simply The Quest

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**KEY=THE - WILLIAMSON ZANDER**

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## **WHO LET THE GODS OUT? 2: SIMPLY THE QUEST**

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**Chicken House Elliot and Virgo's troubles are far from over: death-daemon Thanatos and his scary mum are at large and determined to destroy the world. As even more immortal allies and enemies emerge, Virgo and Elliot must learn how to be heroes ...**

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## **SIMPLY THE QUEST**

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**Chicken House (english) Elliot Hooper's troubles are far from over: his mum's health worsens, he's struggling at school, and a bunch of anarchic Greek immortals have moved into his home - including teen goddess Virgo, who's in trouble with the Zodiac. What's more, death-daemon Thanatos and his scary mum are at large. As even more immortal allies and enemies emerge, Virgo and Elliot must learn how to be heroes ...**

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## **WHO LET THE GODS OUT?**

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**Scholastic Inc. Elliot Hooper wants nothing more than a regular life for him and his mom. Then a Constellation of the Zodiac crashes from the sky into a pile of cow dung in front of him, and that wish explodes in a spray of...well...you know. Virgo, a 1,964-year-old girl, is on a routine mission to Earth and ABSOLUTELY FORBIDDEN from interacting with mortals. So of course she takes Elliot along with her. But when an evil daemon named Thanatos escapes to wreak terrible havoc, their routine mission turns not-so-routine. For if Elliot and Virgo don't track down the retired Zeus and the rest of the Olympians and help them catch Thanatos, mortals and gods alike won't be long for this earth. Elliot Hooper's life just got a whole lot more LEGENDARY.**

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## **WHO LET THE GODS OUT? 4: AGAINST ALL GODS**

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**Chicken House** The fourth and final book in the hilarious bestselling **WHO LET THE GODS OUT** series; perfect for fans of David Solomons! 'I totally fell in love with Elliot and the gods, and I think you're all going to love them too.' **ROBIN STEVENS** on book 1 'One of the funniest new voices in children's literature. The laughs come thick and fast' **DAVID SOLOMONS** on book 1 In the series finale of Maz Evans' bestselling **Who Let the Gods Out?** series, Elliot faces his darkest period yet. As well as facing up to his fears, he realises that the future of mankind - and the survival of everything he holds dear - is at stake. But can a bunch of misfit gods, a lost constellation and a mortal boy stand up to the daemon hordes?

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## **BEYOND THE ODYSSEY**

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**Chicken House (english)** Elliot's life is spiralling out of control. He's been suspended from school, his ex-convict dad is useless around the house and his mum's health is worsening. What's more, the gods are determined to forge on with the quest for the third chaos stone. An unlikely, hilarious and heart-warming odyssey begins. But Elliot has heard of a mythical potion rumoured to cure all ills - can he save his mum, even if it means sacrificing the fate of the world?

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## **VI SPY: LICENCE TO CHILL**

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Divorce is tough for any kid. But while Violet's ex-secret service mum and retired bad-guy dad are distracted by each other, the real super-villains are having a field day. To save her family - and the planet - from evil domination, Vi must turn spy ...

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## **LIFE IS SIMPLY A GAME**

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**Steven Redhead** Life is indeed a game that we all play to pass time; simply a series of days strung together, made up of how you planned or decided to spend the moments. Like any game how well it is played or whether life's circumstances are interpreted accurately, then used to the best advantage, makes losers and winners to varying degrees. Senseless insanity is alive and well within the world. The world is awash with unruly forces, that if not intent upon harming you do desire to become a destabilising force, either temporarily or over the long term. We are all participants in a charade, how life evolves and turns out all depend on how well the game is played. It is not wise or ideal to treat life like a game of chance, a random roll of the dice that can determine unpredictable outcomes. The cost of success is the careful application of well thought out concepts and ideas. Like any game preparation is critical; understanding the rules, knowing how to manipulate the dynamics at play efficiently to ones own advantage, understanding the intricacies of the rules and how to capitalise upon or create opportunities, pursuing whatever circumstances

are present to maximise whatever potential exists to the best advantage. The potential opportunities in life are only limited by the inability to firstly comprehend them and secondly to fully utilise personal abilities to maximise the potential that is available. Don't wait for special times to evolve, rather create them in accordance with your true desires to experience what you wish to make real. Much like any game, the game of life has things that can be obtained, or things that can be lost. How the game is played, the value of the stakes, the opposing factions all come to dictate an outcome, be that favourable or lacking any resemblance of being lucky. A life lived based upon any reliance on luck or fate being favourable is tempting only to the over optimistic, or those extremely lucky ones or who were fortunate in the past and believe that good fortune will continue in the future. While it takes resources to control the world, the control of your own specific world environment is really within your potential to achieve. How you choose to control your world, as well as to what extent your desires are put into action, determine whether your life will meet your wishes or not. The amount of thought and energy you exhort, the persistence of that effort, all comes to determine whether and to what degree what you want is what you actually get. In life you may win or loose at times, it's basically just like playing a game; the right mentality is chancing the wheel of life by trusting and ensuring you will win just the same.

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## **AQUARIAN**

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MM Books Killian knows all about vampires and aliens. They're not real. But when a handsome swimmer climbs into her storm-tossed boat an hour from her summer destination, the worlds of fantasy and reality suddenly collide... Cuttylea Island has no mall, no social scene, and no action. But it does have a mysterious stone tower, ageless islanders, and a secret as astonishing as a mermaid's tale... Before the summer is through, Killian will find the truth of her family's past...and the role she is destined to play in a centuries-old curse.

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## **JUST KIDS**

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Harper Collins It was the summer Coltrane died, the summer of love and riots, and the summer when a chance encounter in Brooklyn led two young people on a path of art, devotion, and initiation. Patti Smith would evolve as a poet and performer, and Robert Mapplethorpe would direct his highly provocative style toward photography. Bound in innocence and enthusiasm, they traversed the city from Coney Island to Forty-second Street, and eventually to the celebrated round table of Max's Kansas City, where the Andy Warhol contingent held court. In 1969, the pair set up camp at the Hotel Chelsea and soon entered a community of the famous and infamous—the influential artists of the day and the colorful fringe. It was a time of heightened awareness, when the worlds of poetry, rock and

roll, art, and sexual politics were colliding and exploding. In this milieu, two kids made a pact to take care of each other. Scrappy, romantic, committed to create, and fueled by their mutual dreams and drives, they would prod and provide for one another during the hungry years. *Just Kids* begins as a love story and ends as an elegy. It serves as a salute to New York City during the late sixties and seventies and to its rich and poor, its hustlers and hellions. A true fable, it is a portrait of two young artists' ascent, a prelude to fame.

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### **FIRE ON THE ISLAND**

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Sapphire Star Publishing LLC All Isla Macallen wanted was a simple existence on her little Scottish island—but what she got was embroiled in a war of good versus evil. Paranormal investigator Dr. Jeremiah Rousseau doesn't expect his research to lead him to Scotland, and to the woman who will turn his world upside down. Together they must defeat the demon king before time runs out. As a supernatural war wages around them, Isla and Jeremiah will risk it all for love.

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### **THE 12 OLYMPIAN GODS DRAWING & COLORING BOOK**

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Learn important things about the 12 Olympian Gods, draw and color their figures in an amazing semi-blank book by Lazaros' Blank Books. From Goddesses Athena, Aphrodite, Artemis and Demetra to Gods Ares, Zeus, Poseidon and Apollon. Enjoy.

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### **LIFE IN THE OVERFLOW**

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Discover the wonder of a life with God you can't contain. The pages of scripture are full of ordinary people who walked with God as he poured himself out through them to a world in need. What if God never changed? What if he is still speaking to us and longing to work miraculously through us? What if it isn't a matter of more training or effort but simply receiving and releasing everything he already purchased? "Life in the Overflow" invites you to know God intimately as your Daddy in a way that spills out of you naturally. Filled with disarming honesty and fervent expectation, this book mirrors a reflection of who you are, who your God is and what he actually longs to do through "ordinary, messy kids" today!

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### **THE SEEDS OF NEW EARTH (THE SILENT EARTH, BOOK 2)**

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CreateSpace The Earth is in ruins. Cities and nations destroyed. Mankind is extinct. Brant and Arsha are synthetics, machines made in the image of people. They dream of bringing humans back into the world and have the technology to succeed, but the obstacles in their way are mounting. Not only are their own conflicting ideals creating a rift between them, but now the sinister Marauders are closing in as they seek revenge on Brant. Out in the wasteland, strange lights and mysterious objects in the sky herald the arrival of new factions that seek to control the region. Even in the once

quiet streets of their own city, malevolent forces are beginning to unfurl that threaten the sanctity of everything they hold dear, jeopardising the future that is within their grasp. The Silent Earth Series Book 1 - After the Winter: [amazon.com/dp/B00P02FBPM](https://www.amazon.com/dp/B00P02FBPM)

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## **RESURRECTION**

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From USA Today bestselling author, A.M. Hargrove, comes Resurrection, Book 2, in The Guardians of Vesturon Series. Rayn Yarrister, the first-born son and Leader of The Guardians, has been imprisoned on Vesturon for breaking their most sacred of covenants. He is suddenly jolted by Maddie's telepathic pleas for help, as her life hangs in the balance. Can he alert The Guardians in time to save his soulmate? Or will he face his trial alone and broken without his one true love? In Resurrection, The Guardians of Vesturon face their biggest challenges as Earth is threatened by an invading species from a distant planet intent on destroying it for its resources. As protectors of the universe, The Guardians have been assembled to defend not only Earth, but other vulnerable worlds as well. Not only that, an unknown entity is intent on discrediting the Yarrister family. Will they uncover this plot in time to save themselves from ruin? Will The Guardians succeed in stopping the Xanthians, or will Earth be invaded and ravaged by this marauding species? Resurrection, the continuation of Survival is a young adult/new adult clean romance, the second book in A.M. Hargrove's the Guardians of Vesturon Series. It's a blend of fantasy, sci-fi, and paranormal fiction, featuring suspense, surprising plot twists, and a mix of amazing characters that will keep you turning the pages. If you like raw emotion, unusual settings, and adventure, then start reading this series today.\*Author's Note: This is the second edition of this novel. It was first published in 2012.

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## **THE THRONE OF OLYMPUS**

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### **BLOOD BOND. BOOK ONE**

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"What if helping a stranger throws you into the lives of two ominous families claiming to be the descendants of Greek gods? What would you do? Love, honor and betrayal exists in every family, in every realm--"---Page 4 of cover.

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## **ECHOES IN THE STORM**

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One week is all we were supposed to share. One week as strangers. All the things you did differently irked me. I thought it meant we couldn't get along, that there was no chance we'd work out. But when it came time for me to leave, you know what I figured out? You were my echo. My call back. And damn it if I didn't find home in the end.

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## **VI SPY: NEVER SAY WHATEVER AGAIN**

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**Vi Spy** The second adventure in Maz Evans's laugh-out-loud funny Vi Spyseries! **PRAISE FOR THE SERIES:** 'Twists, turns, spies and surprises. What more do you want? Tears? Laughter? Maz Evans delivers them all.'**FRANK COTTRELL BOYCE** 'Vi Spy: Licence to Chill is brilliant - knockabout, laugh-a-minute, heartfelt fun'**ROSS MONTGOMERY** 'Wildly hilarious'**THE GUARDIAN** Vi is failing at top spy school Rimmington Hall - even though the school motto is 'Failure is Not an Option'. To make it worse, nearly-stepbrother Russell Sprout is an A\* student. Worst of all, Vi's shadowy nemesis Umbra is still at large. Can Vi unveil the arch-villain before she gets expelled and her parents ground her for ever? She'll need the help of old friends and new, including 9-year-old super-hacker Missy Fit and BFF Tamina, who aims to save the world in a different way ... The second book in a brilliant middle-grade comedy adventure series; follows book 1, **Vi Spy: Licence to Chill**, which was shortlisted for the Indie Book Awards. From the bestselling author of the **Who Let the Gods Out?** series; book 1 shortlisted for the Waterstones Book Prize. A laugh-out-loud funny, high-octane spy story perfect for readers aged 8 and up. Perfectly combines humour and heart: addresses the realities of being caught between divorcing parents. Praise for the **WHO LET THE GODS OUT?** series: 'I totally fell in love with Elliot and the gods, and I think you're all going to love them too.'**ROBIN STEVENS** 'One of the funniest new voices in children's literature. The laughs come thick and fast'**DAVID SOLOMONS** '[A] relentlessly witty, fast-paced middle grade adventure'**M.G. LEONARD**

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## **LODESTONE BOOK ONE**

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### **THE SEA OF STORMS**

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**Virtualbookworm.com Publishing** Alli-Kar, a white-hole portal from another universe, rains meteoroids onto the surface of the planet Kelanni. But the so-called "lodestones" behave according to different physical laws, transforming Kelanni's society. With the aid of the fearsome Keltar in their flying cloaks, the Kelanni are being put to forced labor to mine the lodestones. Shann, an orphan with a fiery disposition, witnesses a battle between a Keltar and a stranger bearing a similar flying cloak. She tracks down the stranger, learning of the technology behind the Keltars' power and joining him on a mission to free the slaves and cut off their supply of lodestones. Meanwhile Keris, a Keltar, is sent on a mission to track down the rebels. She is attacked by a flying creature and saved by the enigmatic Chandara. At their Great Tree, she learns that a mysterious "Prophet" is out to destroy the Kelanni people. Their only hope is a powerful instrument hidden in the distant past. Pursued by Keltar, the party will encounter bizarre creatures, ancient technologies and terrifying dangers. Finally, they must seek to cross a massive storm barrier in order to reach the other side of their world, where a world-shaking revelation awaits.

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## **DISTANT THUNDER**

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### **BOOK TWO OF THE COMING STORM TRILOGY**

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Createspace Independent Publishing Platform You can take the dead girl out of the country... Veronica Fischer, small-town bloodsucking madam, is an orphan or at least she finally feels that way. Jules, the one who made her, is gone and cleaning up after him isn't something she ever thought she'd have to do. While her hometown seems to be turning against her, she's forced to set off for the bright lights of the big city with a carload of her dysfunctional supernatural family, hoping not to have to face the Dragon of Chicago. Now she has to rescue a sister she didn't know she had, keep Rachel-her adopted 8-year-old ghost-safe, and try to keep Pekin from unraveling under the onset of the coming storm. Sex, violence, and cryptic undead prophecy-all for fun and profit.

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## **YOU'VE GOT TIME**

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Createspace Independent Publishing Platform Enjoy 20 limited-detail illustrations, designed for those who would rather keep it simple. Each page was hand-drawn and edited by K J Kraemer, with you in mind. If you don't want to spend days on a project or just want room to get creative, this adult coloring book is for you!

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## **HOW I WROTE 2 E-BOOKS IN 21 DAYS**

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### **DAMN FUNNY. SERIOUSLY.**

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Stanford & Stanford Ride the hilarious roller coaster with Glen Stanford as he follows Steve Scott's plan in "How to Write a Nonfiction e-Book in 21 Days " Not one to let the writing process cramp his style, this ukulele-playing bluegrass-singing YouTube sensation (32 views and counting) juggles his new-found fame with astonishing persistence to produce not one, but two works of genius. This is the true story. The (secret) recipe for success: Writer's buzz - 1oz Sleepless nights - 2oz Tenacity (and beer) - 7 (units left deliberately vague) Irreverence and political incorrectness - to taste Espresso - administered intravenously - 55 gal Pizza (1/2 pepperoni, 1/2 mushroom) - 37 slices Humility - a whole bunch Blend and enjoy.

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## **WITH ONE MORE LOOK AT YOU**

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**WHEN IT COMES TO LOVE, SOMETIMES IT TAKES THE HEAD YEARS TO DISCOVER WHAT THE HEART HAS ALWAYS KNOWN** When Forbes Branson was a young man ready for something new. A senior in high school, he was the golden boy. Heir to a fortune, he knew what his life was going to be. But he wanted adventure first. A year to do what he wanted, where he wanted before college. An unexpected betrayal would change everything. Sophie Lipton was fifteen the first time she set foot on the Branson ranch. Dragged from one place to another, never having more than one pair of

shoes or enough to eat, the moment she saw the wide open spaces, she felt she could breathe for the first time in her life. It was the home she always dreamed of. But her happiness came at a price. To stay in her new home, Sophie had to keep somebody else's lies. Lies that would eventually tear apart a family. And tear apart her friendship with Forbes. Coming home is never easy-especially after twelve years. Forbes isn't the same young man. He found his adventure-and more. Weary, he's ready to settle into a slower, calmer life. Working on his family's ranch and taking the job as Chief of Police sounds like a piece of cake after the things he had seen and done. Sophie isn't the quiet girl Forbes remembers. She's grown into a strong, confident woman. A woman used to being in charge. The Branson ranch is her territory now. If Forbes thinks he's going to waltz back in and take over, he's going to find out fast that Sophie is no pushover. Twelve years ago, they shared one goodbye kiss. More sweet than passionate. Now, as adults it's a whole new game. The attraction between them is undeniable. Just as they begin to move forward, the past has other ideas. Secrets rarely stay buried forever. Lies. Betrayal. Maybe even murder. Before Forbes and Sophie can think about the future, they will need to deal with the past. Together.

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## REMEMBERING JOY

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CreateSpace One mistake can shatter dreams and shape the future. Alexis knows this first hand. Even though her memory of that day is hazy, she has spent the last ten years trying to put it behind her. Armed with the knowledge that her career will be her only legacy, Alexis works night and day to prove that she is more than just her last name. It's not only that she doesn't have time for love. She doesn't have the heart for it. After all, there's no point in starting something you can't finish. When she meets Adam, she's drawn to him in a way even she can't deny. The film student is dark and brooding and strangely charming. He's the perfect distraction from her mundane life. And, as if fate is pushing them together, he seems to be around every corner. It's enough to almost make her entirely forget about her past and take a chance. But Adam can recall every detail that she's forgotten. What she doesn't remember, he can't forget.

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## THE MEDICINE MAN, BOOK 2

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Createspace Independent Publishing Platform As Kasey's health, life, and her relationship with Ashwin hang precariously in the balance, he must contend with his jealous ex-fiance, Silver Moon. As her jealousy increases to frightening and dangerous levels, Ashwin must find a way to deal with her, as well as figure out how to pull his beloved Kasey from the devastating grip of the tragedy that has befallen her. Will Silver Moon's heinous actions put an end to Ashwin's and Kasey's budding relationship, or will true love prevail?

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## **TIME LOST**

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### **TEENAGE SURVIVALIST II**

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Ben's 13th year was when his family fell apart, but his 14th year is when his whole world, or more precisely, the whole world, collapses. He had thought 13 was his unlucky number, the year that Time turned its back on him, but he was wrong; that year, it was he who had turned his back on Time. The following year, the fury of the sun turns back Time for everyone in the world. On PF (Power Failure) Day, a huge electromagnetic surge from the sun destroys the power grids and civilization as we know it. Living in the middle of downtown Kansas City makes survival nearly impossible. Starvation, dehydration, disease, freezing temperatures, and out-of-control fires imperil the desperate population. After facing unimaginable losses, Ben finds hope for the future when he meets Sara, who has endured her own share of agonizing loss. But when a murderous gang threatens to take away everything Ben has left, they flee to a wilderness area of a large city park where they learn to live off the land for survival.

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### **EMMA WANTS TO BE A GROWN- UP**

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Createspace Independent Publishing Platform One morning, Emma decided she simply did not want to be a kid anymore. She didn't want an early bedtime or have to sit in the back seat of the car, or be interrupted for dinner while playing hide-and-seek with her friends, or be told that unless she ate her vegetables, she would never grow up. But what happens when Emma starts to be a grownup and do grownup things? " Great book, great story, great lesson. My kids ages 6 and 9 enjoyed the story. It made them realize that being a kid is fun" -- Daniel. "A wonderful lesson in living in the NOW and not growing up before it is time. This was such a delight to read and the way Ms Alony put it together was perfect!Great book with beautiful illustrations, and my little niece gave it five stars!"-- Author Joyce L. Mitchel. "Excellent vocabulary" -- Kindle Costumer. Maria Alony creates high-quality, illustrated children's books that are not only fun and entertaining, but also contain an educational message and important values. As a mom herself, Maria reads picture books every night so that bedtime stories become part of her child's routine. She believes that reading children's books every day, for kids ages 4-8, is essential for developing language, fostering imagination, and promoting self-expression. When it comes to children, Maria knows that books are vital. Join Emma in the new edition of the children's book series "Emma and Everything" on her journey of self- discovery. As she learns to appreciate and love her life as it is, she discovers the beauty of being a kid. Scroll back up and and grab your copy now! This fully-illustrated picture book is a great read aloud for preschool children and is highly recommended as a self-read book for beginner readers as well.

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**WHACKED!**


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**SKewed VIEWS OF HORROR MOVIES THAT SIMPLY REFUSE TO DIE**


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Createspace Independent Pub Whacked! is the definitive book of insane commentaries that focus on movies of the horror and exploitation genre of the 1970s and '80s. The satiric criticism of movies featured in this book is the meat. The movies themselves serve as a backdrop. Home Video pioneer, Glen Coburn, writer/director of *Bloodsuckers From Outer Space* creates a quirky cast of characters that meander through his commentaries. These characters and their presence as the author's movie viewing companions are often more significant than the movies themselves. A central figure in the book is Coburn's unofficial bastard stepson, Elmo. This scruffy, unwashed young man is responsible for perpetual hijinks that often distract the author from his mission to strip down each movie to its despicable anatomy. From the author: "After years of suffering from over active sweat glands I finally realized the truth. The vaporous fumes of this book do not serve as movie reviews. My commentaries are not a sewer pipe to the understanding of movies such as, "Cannibal Butt wipes of Alabama." My flatulent essays are the entertainment itself. It was brought to my attention by a lobotomized turnip farmer that when he read these articles he was overcome with a compulsion to witness the movies. My beautiful writing led to great inspiration in the simmering brain of this pathetic specimen of humanity. I was not alone during my adventure in self-loathing. Several people and animals were always around to stink up the place. My horrible bastard surrogate son, Elmo was at arms length most of the time. His chronic presence was disturbing and comforting in equal measure. My lovely wife, Honey-pot watched some of these movies while reading a cookbook written in Braille. My darling smart-ass daughter, Princess sat in on a few viewings and quickly turned even more disgruntled. A friend of mine described this book as toilet reading. He said that each of these commentaries could be read in one sitting. If you enjoy this book, I will fawn over you until you become nauseated. Those who do not appreciate my work can go straight to hell." An excerpt: "This movie reminds me of being doped-up on cold medication. It's like waking up in a night sweat from the grip of an awful dream only to realize that you're still dreaming. When you finally wake up again, you figure out that you're in another dream. This goes on until ninety minutes have passed and you become fully alert, engulfed in a pond of your own saliva. If Christopher Nolan was drunk on window cleaner and made *Inception* for ten dollars, the result would be *Blood of Ghastly Horror*. I don't mean that in a bad way. This movie is a veritable masterpiece of making one movie out of another movie and then making another movie out of the first two. Each additional film contains new footage that is unrelated to anything in any movie ever made. The layers are intractably woven together into an irresistibly trippy gruel." Review: "Not since that other Texas redneck has there been a critic

whose collection contains such a colorful cast of characters and a trashy attitude toward the trashy films we (for no good reason) love. WHACKED is not only a nauseatingly fun read, but between all the shinola and bullstuff, I bet you'll learn a thing or two. It's a perfectly putrid addition to your vast library of otherwise stuffy film books that take themselves way too seriously." -- Michael Koopmans FANGORIA.com

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## **THE GOD WARRIORS**

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Createspace Independent Publishing Platform A medieval world, a expert in 21st Century Guerrilla Warfare. What would happen if the two combine? Something dark is brewing on a planet far across dimensions, threatening to eat its way through the thin boundaries of time and space. On the planet Corvalis, just as war is near, the gods send a champion to defend the lands from evil. A simple man from Earth, John is selected to inhabit the body of a warrior of this strange new world, in the hopes that he might guide kingdoms to not only victory, but also the survival of multiple races. He is the gods' champion, and his arrival signals the precursor to a great unknown conflict. The Korath. The Illian. The Wolven. The Dark Ones. Kingdoms of different cultures and species clash as they struggle to learn about this new champion, and prepare for the coming conflict. But John soon discovers that the gods do not always work together. Soon more champions arrive, and the inhabitants of Corvalis grow concerned. There has never been more than one champion. Ever. As the kingdoms wonder what disaster awaits them, fear grips the world, as tension mounts. But John will not permit total annihilation to overcome the inhabitants of Corvalis for one very good reason. There is a United States Marines with a bad attitude, and no mercy, about to open up one huge can of whoop ass on their foes and the enemy doesn't stand a chance. Because Marines are always faithful! Approximately 87,000 words. Professionally edited by Bill De Herder: Author of Creative Wordsmithing.

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## **THE EXPLODING LIFE OF SCARLETT FIFE**

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### **BOOK 1**

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Hodder Children's Books "Scarlett's in big trouble after a BIG FEELINGS episode leads to a runaway hamster getting into the vicar's trousers at her aunty's engagement party. If she loses her temper ONE MORE TIME, she's going to miss out on her trip to Mega Awesome Sicky Fun World, the best theme park on the planet. But feelings are like slime in a party bag. No matter how much someone tells you to keep it in, it'll always find its way out. And very soon, Scarlett notices that every time she pushes her feelings down, something explodes. Like... really, properly explodes. It might be her teacher's slimy green smoothie. A huge pot of purple paint. Or a massive pile of elephant poo at the zoo. And let's hope Scarlett doesn't get mad at Aunty's wedding - that wedding cake is HUGE."--

Publisher's description.

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## **TOO MANY SISTERS**

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Callie Armstrong's personal life was already in turmoil. Now circumstances are forcing her to share her successful music production company with three business partners. One partner wants her husband. One partner wants her money. One partner wants her trust- even while keeping secrets. Is this how it is with all sisters? Callie has decisions to make and secrets to uncover and lies to unravel in the midst of the family chaos. The only thing she knows for sure is that when they're all together, it's just too many sisters. .

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## **THE LAST LEGEND**

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### **AWAKENED**

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Createspace Independent Publishing Platform A heavenly shade of blue was always in her eyes and her innocent smile captured the hearts of many. But even a beautiful smile can cover the ugliest of things. Who would've ever known that the beautiful and loving Princess Marrisa would fall victim to a very dark and hostile scheme, conjured up by something that is as old as time? No one did—not even Tairren, who was one of Marrisa's dearest friends. Overtaken by Marrisa's beauty and charm, Tairren was very much in love with her and would do anything for her—even if that meant facing the overwhelming powers of darkness... It was on Marrisa's long awaited sixteenth birthday, her engagement to Prince Phillip and the day before her enthronement to the kingdom of Ishkar, when it happened. When Marrisa is abducted by someone she had always trusted, she is forced into the Forbidden Lands of Minslethrate and awakens upon a plot that would shake the world. With the company of his very different comrades, the unconventional Lady Natalia and the arrogant Prince Phillip of Ishkar, Tairren travels across the uncertain lands of Minslethrate to rescue Marrisa. They begin to realize that their precarious situation is dealing with more than just a kidnapped princess—that's just the beginning... They must trust in the unseen God of Light and have faith in a legend that they don't even understand. While their beloved princess awaits a terrifying fate, they must become awakened by light if they are to face their own dark quest... Prophecy stirs, blood spills, light burns and darkness screams—revealing The Last Legend...

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## **SLAVE TO THE TRADE**

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Createspace Independent Pub In this gritty urban novel, a pimp named Anthony Davis (AD) and police officer George Pratt wage war with one another on the rain-slicked streets of Seattle. Slave to the Trade is packed with jaded cops, wannabe pimps, hardened prostitutes, gangbanging drug dealers, and several down-and-out drug addicts. The sad but true reality of

the streets has never been painted so clearly and colorfully. The novel begins in a police station where Detective Pratt is pestered by the rookie partner about a mysterious piece of paper with a single calendar date on it that has been hanging on the wall for years. Now that the date has arrived, Pratt decides to finally divulge its meaning. He explains that a pimp named AD is being released from prison and needs to be tracked down and watched. When the rookie asks for further information, Pratt becomes irritated and evasive...making it apparent that the beef between the two men would remain a mystery until a later time. Upon his release, AD returns to his former stomping grounds and finds that the power structure of the game has changed dramatically. Where he was once a shot caller, the gangbangers are now firmly in control. AD does his best to make headway with the youngsters, but one of them just so happens to be an aspiring wannabe pimp and decides that AD is a threat that needs to be dealt with. Meanwhile, the mystery of AD and Pratt's past grows in intensity as the rookie and the veteran cruise the streets watching the pimp's every move. However, things get forced to a head when a young runaway girl turns up working the streets. Sadly, without her consent or knowledge, the young girl becomes a pawn in AD and Pratt's personal war of wills. Steamy, gritty, and violent, *Slave to the Trade* is a work of urban fiction that brims with authenticity. The spitfire dialogue drives the intricate plot as the manipulative pimp and jaded cop head for an inevitable collision that will shake the street game to its very foundation.

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### **LOVE ME GENTLY**

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Createspace Independent Pub What happens when Cooper, a newly adopted puppy, takes up residence in Henry's home? The little pooch sure is adorable, but who knew he had so much to learn! *Love Me Gently* is a kid's guide to man's best friend. It captures the everyday challenges of raising a pup through a child's eye. But who is teaching who? Henry may be coaching Cooper, but he is also discovering valuable lessons about responsibility, unconditional love, patience, and kindness along the way!

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### **GRAY**

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Createspace Independent Publishing Platform A dense black cloud boiled up in the southeastern sky. It rose high and fast, like a time-lapse movie of the birth of a thunderhead. But it was no rain cloud. Wholly black, it reached up and up until it loomed over her, blocking out the sun. Somehow, she knew, it was Death coming for her. Pre-med student Coral is on vacation in Idaho when something terrible happens. The black cloud is followed by a wildfire and searing heat that lasts for days. She survives deep in a cave but emerges days later to find the world transformed, with blackened trees, an ash-filled sky, and no living creatures stirring--except for her. So begins her desperate journey: to find water, and food, and other survivors...and the answer to the mystery of what happened. *Gray* I is the

first novel in a series.

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**THE COMPLETE CONCORDANCE TO SHAKSPERE**

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**BEING A VERBAL INDEX TO ALL THE PASSAGES IN THE DRAMATIC WORKS OF THE POET**

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**HANGMAN'S CROSSING**

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Orion Children's Books The second book in a spookily funny new series, where the living meet the dead and survival is a race against time. Perfect for fans of Skulduggery Pleasant and Who Let the Gods Out. Welcome to the Embassy of the Dead. Leave your life at the door. (Thanks.) Jake may have already outrun and outwitted a grim reaper - saving his own life, as well as the soul of an innocent ghost - but his spooky adventure has only just begun . . . In return for helping ghost, Stiffkey, resolve his unfinished business and travel to the Afterworld, Jake has now been awarded an official position working for the Embassy of the Dead, protecting ghosts in need. He didn't ask for it and, to be honest, he doesn't necessarily want it, but saying 'no' to the Embassy isn't an option. Now Jake must journey even deeper into the mysterious world of ghosts where, on a rowdy night undercover at the Hangman's Social Club, he overhears a plot to destroy the very fabric between the world of the living and the dead. With his ghostly gang at his side - hockey stick-wielding Cora and Zorro the fox - Jake must do the impossible. He has to be a hero. Again. His life - and ultimately his death - depends on it.

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**THE COMPLETE CONCORDANCE TO SHAKSPERE BEING A VERBAL INDEX TO ALL THE PASSAGES IN THE DRAMATIC WORKS OF THE POET BY MRS. COWDEN CLARKE**

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**THE COMPLETE CONCORDANCE TO SHAKESPEARE**

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**BEING A VERBAL INDEX TO ALL THE PASSAGES IN THE DRAMATIC WORKS OF THE POET**

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**A COMPLETE CONCORDANCE OR VERBAL INDEX TO WORKS, PHRASES AND PASSAGES IN THE DRAMATIC WORKS OF SHAKESPEARE**

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**WITH A SUPPLEMENTARY CONCORDANCE TO THE POEMS**

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**A NEW AND COMPLETE CONCORDANCE OR VERBAL INDEX TO WORDS, PHRASES, & PASSAGES IN THE DRAMATIC WORKS OF SHAKESPEARE**

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**WITH A SUPPLEMENTARY CONCORDANCE TO THE POEMS**

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